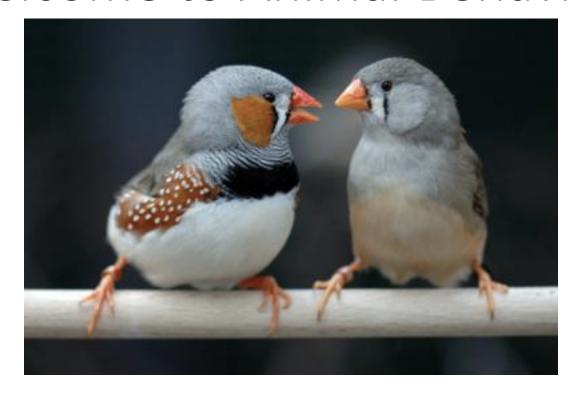
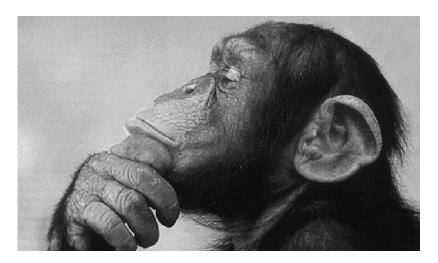
Welcome to Animal Behavior!



- Instructor: Alexandra (Lexi) Ding
- Location and Time: 56-154, 2:30-3:30pm [NOTE CHANGE]
- Syllabus will be sent out via email

Course Details

- Goal: have an engaging and enjoyable learning experience
- Expectations: Arrive on time (before 5 after), don't use electronics for distractions, ask questions, interact respectfully with each other
- Course Materials: I will send out slides after class, via the class email list. Supplementary materials will be sent out via the list as well.
- Prerequisites: Curiosity



Course-Specific Goals:

- Interdisciplinary study of animal behavior
- Basic knowledge of genetics and genetic methods
- Read and critically evaluate scientific papers
- Gain basic skills in experimental design



Syllabus (tentative)- 6 weeks

Subject to change

- 1. Introduction The Study of Behavior
- 2. Sensory Systems and Innate Behavior
- 3. Learning and Conditioning
- 4. Sibling Rivalry and Parent-Offspring Conflict + Game Theory
- 5. Eusociality, Sexual Selection and Mating Conflict
- 6. Genetics of Neurological Disease + Modern Genetic Methods



Introduction to Animal Behavior

9 July 2017

Lecture 1: Executive Summary

1. The **study of animal behavior** aims to determine the cause, development, evolutionary history, and function of behaviors

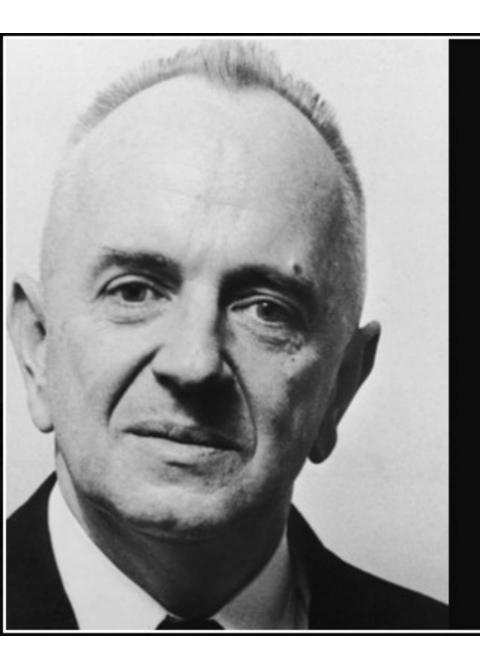
2. Genetics, Environment and their Interaction (relationship) affect how animals behave.

3. Experimental Design influences what conclusions one can make from a given dataset

Tinbergen's 4 Questions: CDEF*

- 1. Causation- What is the behavior? (Morphology, molecules, underlying factors, external stimuli)
- 2. Development- What changes over the course of an individual's lifetime? How do behaviors change through learning or environmental exposures?
- 3. Evolutionary History- What past environments shaped behavior?
- **4. Function-** Adaptive Value, how does the behavior increase an organism's lifetime reproductive success?

^{*}Related to Aristotle's Four Causes



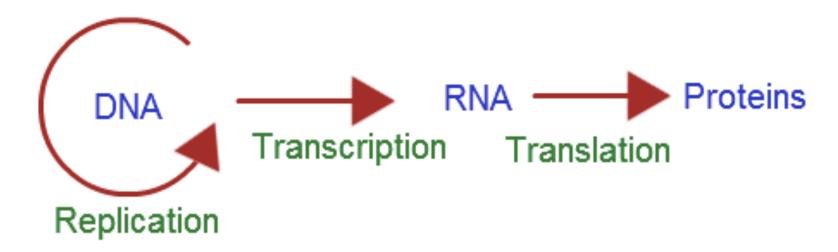
Nothing in biology makes sense except in the light of evolution.

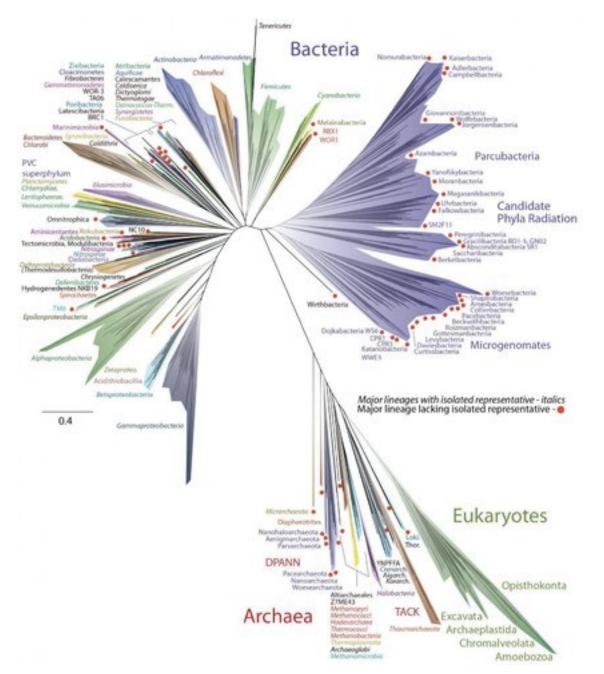
— Theodosius Dobzhansky —

AZ QUOTES

Evolution works on the Genome

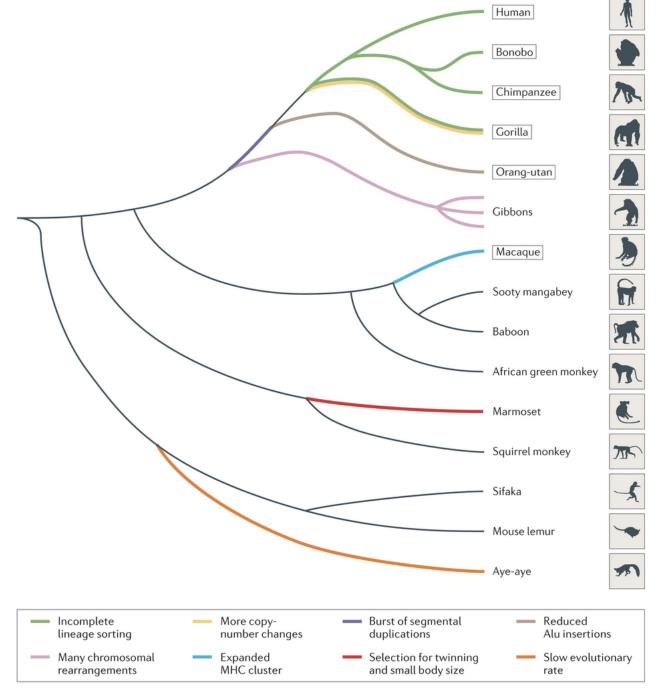
- "Descent with modification"
- The Central Dogma:





10

Jill Banfield/UC Berkeley, Laura Hug/University of Waterloo



A numbers game!

- In the human genome:
- How many pairs of chromosomes?
- How many protein-coding genes (estimated)?
 - What proportion of the genome consists of protein-coding sequences?
- What percentage of the genome doesn't code for protein?
- How many base pairs in genome?

How do genes and environment come together to shape animal behavior?

- Nature or Nurture?
- Gene
- Environment
- Gene x Environment Interaction
- NOT "one gene one function"
- In fact, genes can interact with each other IN ADDITION TO the environment

Disease Concordance

- Concordance: Degree to which a trait is inherited
- Monozygotic ("identical") vs Dizygotic ("fraternal") samesex twins

Probandwise concordance* (%)		Refs
MZ twins	DZ twins	
42.9	7.4	129
34	16	130
25.3	5.4	149
38	2	150
15	8	150
32.2	8.7	134
15.5	11.1	151
40.8	5.3	152
31.1 [‡] or 47.6 [§]	25.1 [‡] or 42.6 [§]	153
82.4	37.9	154
93.7	46.7	155
11	5	114
138	98	114
18	3	114
	(%) MZ twins 42.9 34 25.3 38 15 32.2 15.5 40.8 31.1 [‡] or 47.6 [§] 82.4 93.7 11 13 [§]	(%) MZ twins DZ twins 42.9 7.4 34 16 25.3 5.4 38 2 15 8 32.2 8.7 15.5 11.1 40.8 5.3 31.1‡ or 47.6\$ 25.1‡ or 42.6\$ 82.4 37.9 93.7 46.7 11 5 13\$ 9\$

^{*}Defined as 2C / (2C + D), where C is the number of concordant affected twin pairs, and D is the number of discordant twin pairs. *Concordance in male twin pairs. *Concordance in female twin pairs. DZ, dizygotic; MZ, monozygotic.

Cross-fostering: Australian Galah and Cockatoo

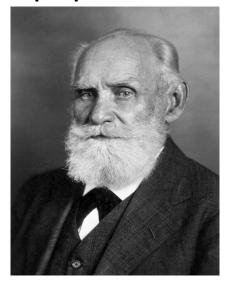
• Fundamental behaviors (begging, alarm calls) innate, but social calls and food preference are learned from adoptive parents



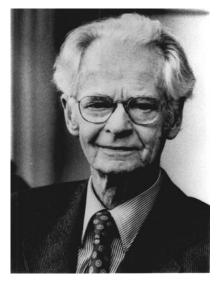


Famous (and Nobel worthy!) Names in Animal Behavior

- Behaviorists: study animal behavior in the lab, usually individuals
- Ethologists: study animal behavior in natural contexts, usually populations



Ivan Pavlov



B.F. Skinner



Karl von Frisch

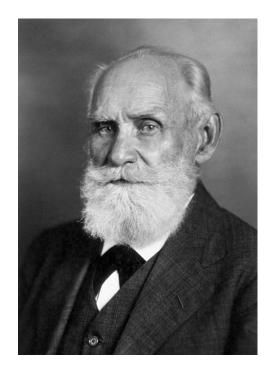


Konrad Lorenz

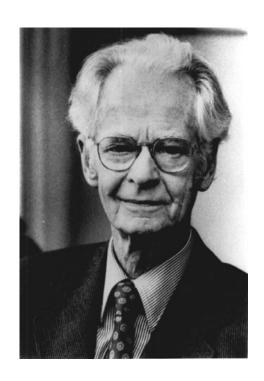


Nikolaas Tinbergen

Behaviorists

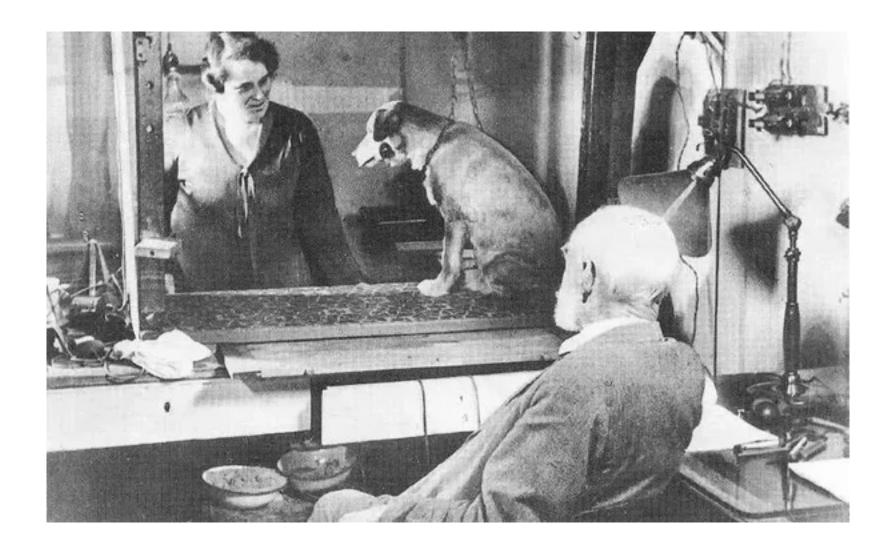


Ivan Pavlov, Nobel Prize 1904

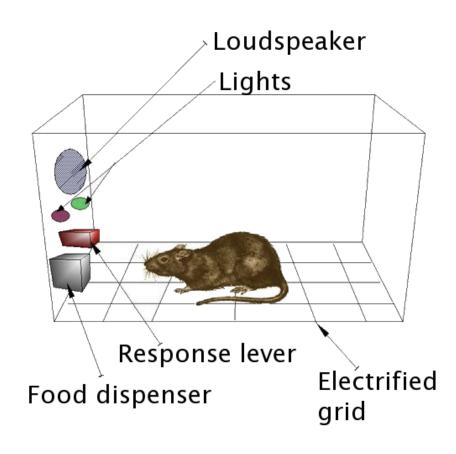


B.F. Skinner 1930s

Pavlov's Dog



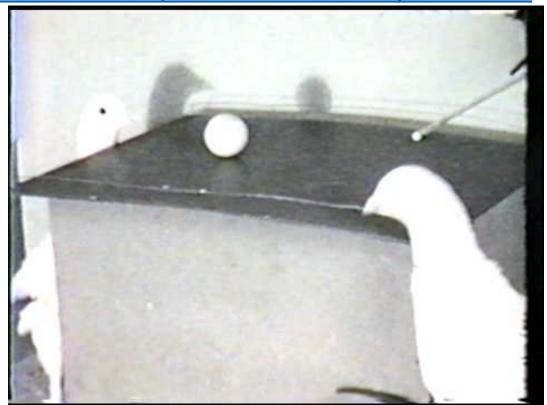
Skinner's Box(es)





Skinner Pigeon Ping Pong

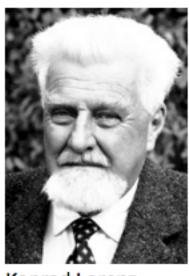
https://www.youtube.com/watch?v=vGazyH6fQQ4



Founders of Ethology



Karl von Frisch Prize share: 1/3



Konrad Lorenz Prize share: 1/3



Nikolaas Tinbergen Prize share: 1/3

Nobel Prize winners, 1973

Lorenz



Tinbergen's stickleback fish



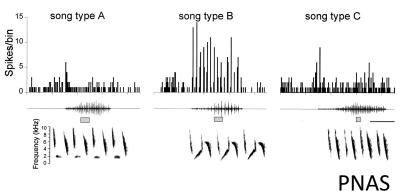
Frisch's Bee Waggle Dance



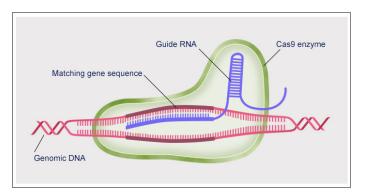
Modern study of behavior

• Methods (somewhat) change, but the goals remain the same



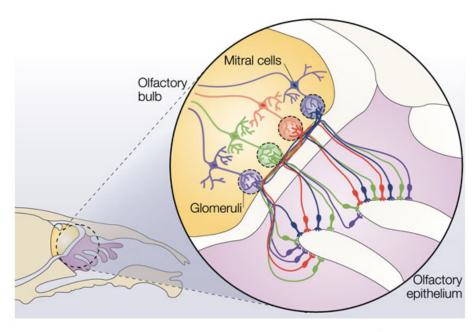




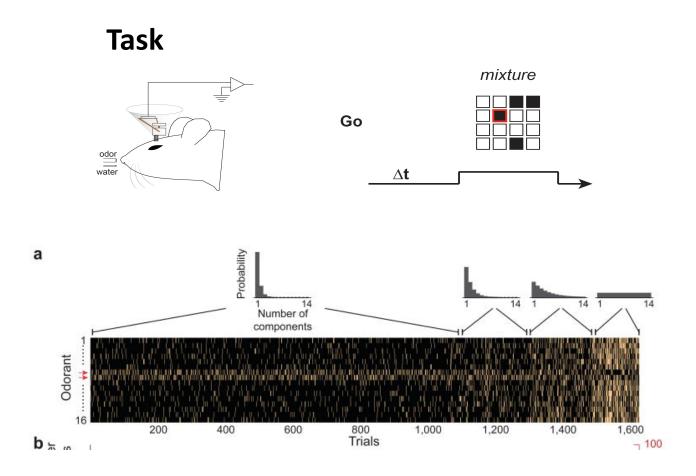


My research: Olfactory figure-ground segregation task

Olfactory System



Nature Reviews | Neuroscience



Design of Behavioral Experiments

- Statistics!
- Familiarity with Research Papers







Millinski's Seven Deadly Sins

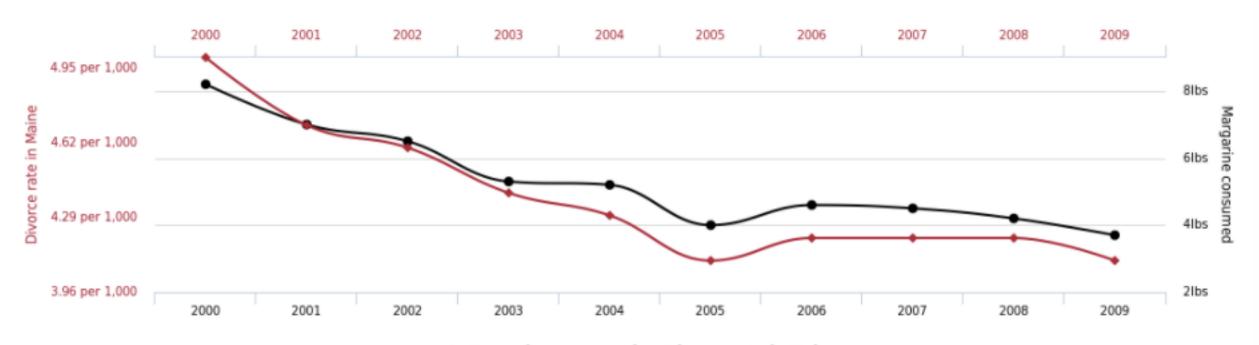
- 1. Unjustified conclusions are made from observational (i.e., correlational) data
- 2. Data are not independent ("pseudoreplication")
- 3. Treatments are confounded by time and sequence effects
- 4. No effort is made to avoid observer bias.
- 5. Potential artifacts arise when animals are not accustomed to experimental procedures
- **6. Unsuitable controls** are used
- 7. An attempt is made to "prove" the hypothesis with small samples.

Correlation vs. Causation

Divorce rate in Maine

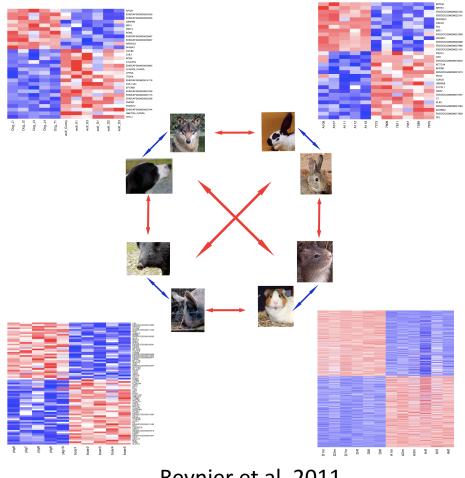
correlates with

Per capita consumption of margarine



◆ Margarine consumed ◆ Divorce rate in Maine

Correlation vs. Causation: Gene expression patterns in domesticated and wild animals



Reynier et al. 2011

Pseudoreplication

- "Testing for treatment effects with data where treatments are not replicated, or duplicates are not statistically independent"
- Confounds

Control



Treatment



Other factors in bad experimental design

- 4. No effort is made to avoid **observer bias.**
- 5. Potential artifacts arise when animals are not accustomed to experimental procedures
- **6.** Unsuitable controls are used
- 7. An attempt is made to "prove" the hypothesis with small samples.



Why study animal behavior?

- Recall Tinbergen's 4 questions
- Executive Summary

Executive Summary

1. The **study of animal behavior** aims to determine the cause, development, evolutionary history, and function of behaviors

2. Genetics, Environment and their Interaction (relationship) affect how animals behave.

3. Experimental Design influences what conclusions one can make from a given dataset